

SSCC DISPATCHES

THE SIXTH SCALE COLLECTORS CLUB NEWSLETTER



FIGURE MODELING: UNITS or INDIVIDUALS?

Every so often I get to wondering how people go about the hobby in comparison to my own approach and the question I most often think about is, do you model Units or Individuals? There is no wrong or right answer and one method is not necessarily better than another, we just do things differently. I like to build small units of a large variety of subjects, in other words, I'm into WWII

Americans, Germans, Civil War, Cowboys, Vietnam and Modern, with a smattering of movie and Sci Fi thrown in. But I am curious about what others like to do, so I have posed the question on the DISPATCHES FORUM. Take some time to think about it and then share your thoughts with the rest of our community. I would like to hear what everyone has to say. I know what I do, I want to know why you do what you do.

APRIL MEETING

Highlight from the last club meeting, plenty of eye candy here.

PAGES 2 & 3

POINT MAN PROJECT
VIETNAM Figure Project for Point
Man's Vietnam Story comic

PAGE 4

FIGURE SPOTLIGHT MACGYVER

The TV Show character, MacGyver has always been a favorite of mine. This was built with the recent MACGUY headsculpt and one of those new \$17.99 Male Figure bodies available at Cotswolds. Add a checked shirt, leather jacket, khakis, Newline shoes, pocket knife and duct tape and you've got him.

SSCC DISPATCHES
is a Free Publication
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and friends of the SSCC

APRIL CLUB MEETING

The April club meeting took place on the second Wednesday of the month because we were not able to get the hall on the normal first week. The re-scheduling unfortunately affected the number of folks that were able to attend, but we still have a pretty good show and tell. I brought my "In Progress" sd.kfz 222 and 250 vehicles (1, 2, 3) The armored car is about ready for painting, though I still need to add the screens on the turret grenade screen. The half-track is not quite as far along, but you can see that there is a considerable amount of styrene added to both vehicles. The stowage bins on the 250 actually open and close. Since these pictures were taken, I have



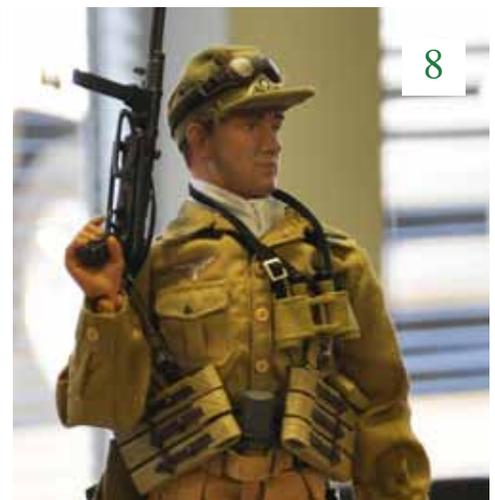


FEBRUARY CLUB MEETING

painted the interior. 'Hammer Six' brought a trio of Waffen SS troops including this (4) Rifleman and (5) Officer. The face on the officer is really unique and has a ton of character. Eric brought some of the paratroopers that he has been working on, including (6) these pathfinders setting up their signalling equipment. That is an actual bag for the signalling device in the background (9) He also had a real nifty scratchbuilt hand cart being pushed by a German prisoner. The cart was really nice (I'll take two).

'Halftrack' brought several figures as well including this really nicely detailed (7) British soldier and (8) this Afrika Korps soldier. Nice job on both.

Afraid I do not have any pictures from the March meeting, I forgot to take any. There wasn't quite as much in March and I simply forgot to get out my camera (dumb!). - PM



NEW SQUAD

POINTMAN HAS BEEN WORKING ON EXPANDING HIS "CAST" FOR HIS COMIC VIETNAM STORY...Here's the latest...



**SQUAD LEADER
SGT NATE FURY**



**M-60 GUNNER
ALBERTO GARCIA**



**RIFLEMAN
MARK HERSHEY**



**RTO
BOBBY LEE**



**SHARPSHOOTER
CPL JOHN LEEDS**



**RIFLEMAN
BILLY SMITH**

I have been thinking about "restarting" my online comic - VIETNAM STORY recently and wanted to do some upgrades and additions to my "cast". Up to now 2nd Platoon, George Co., 39th/2nd Battalion, 9th Infantry has been composed of two squads. I wanted to increase that number to three and add a few new faces. It is still a long way from being a full strength Vietnam era

platoon, but with 24 grunts in the platoon, it is looking just a little more impressive. The story left our platoon on the way back to base because of an impending attack on the base by NVA and VC forces and the story will continue with that attack. I hope to shoot it this summer and have the new comic ready by the fall. Stay tuned for updates. - PM



**GRENADIER
JERRY MOORE**